**Call To Arms 2018: Flames of War: Late War 1325pt Open Tournament - Sat 4th and Sun 5th August 2018 - 6 games**

**Tournament Format**

The tournament is 1325 points late-war comprising of six rounds with. Using V4 rules and V3 lists. The event is, standard mission objectives and victory points. Although we would prefer fully painted armies, we are dropping this requirement for 2018. Victory points will be used to determine player match ups for each round.

**Missions:** Are pre-set, Attacker defender will be decided by dice roll, with the following modifiers

Tank formations +3, Tank destroyer formations +2, formations with reconnaissance units +1. Ties resolved by highest modifier being the attacker. If modifiers are the same then reroll.

Victory points will be used to determine the winner. In the event of a tie, a roll off will be used to break the tie.

**Army Lists:** All lists must be from a printed Battlefront Intelligence Briefing, Forces Book, or Official PDF from the website or forces of war. Lists are required to be submitted by 21st July for approval (email: stukevdav@gmail.com).

**Missions:** are pre-set for each round the source document is from http://flamesofwar.com/Portals/0/Documents/MoreMissions2017/FOWMoreMissions.pdf - these will be provided on the day.

(In missions using minefields, 1325pt = 2 minefields tokens.)

**Time:** In each game the players have 2 hours and 15 minutes to complete their game. Each player should make an effort to finish each game before time runs out. If players don’t finish the game, each player should at least get the same number of turns. After 2 hours, players may not start new a turn, unless it is to get equal turns.

In defensive and mobile battles - If time runs out and the attacker has not met his victory condition, the defender will win the game. In fair fight battle: If time runs out, and no player has met their victory conditions the games ends. With a loss for each player. Use the rules from the rulebook to calculate victory points.

**Note:** Remember to cross check your briefing with the updated rules.

**Saturday 4th August**

0830 player briefing

0900 - 1115 Breakthrough

Lunch 45 minutes

1200 - 1415 No Retreat

1430 - 1645 Dust Up

**Sunday 5th August**

0845 - 1100 Hasty Attack

1115 - 1330 Bridgehead

lunch 30 minutes

1400 - 1615 Free for All

Pack up and prize-giving

**Cost:** $45 early bird rate otherwise $60 (Warlord members $5 discount) payable to the wellington warlords – see the website for details about payment (please include name and FOW2018 – advise timrowe@mail.com that payment has been made.

**Key dates:**

Now registrations of interest to: stukevdav@gmail.com

21st July Saturday Lists are due

23rd July CTA Early bird discount expires

4th August 0830hrs briefing

5th August 0845hrs start

Any questions and army lists: Stuart Davidson (stukevdav@gmail.com)